

Willow Sokora

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PROFESSIONAL SUMMARY

I am a results-driven iOS Software Engineer with 7+ years of experience building and scaling consumer mobile applications in Swift. I have a proven track record delivering features across onboarding, subscriptions, Bluetooth/cellular device integration, and automated testing at leading technology companies. I am adept at cross-functional collaboration in Agile environments.

EXPERIENCE

Life360 | iOS Software Engineer

Mar 2022 – Apr 2026

- Led end-to-end integration of Bluetooth and cellular tracker hardware (Jiobit & Tile) into the Life360 iOS app, spanning device activation, BLE pairing, and onboarding flows for millions of users.
- Expanded scope to own the full onboarding and subscriptions domain, architecting UI and business logic for in-app purchase flows using StoreKit.
- Collaborated cross-functionally with product, design, and backend teams in an Agile/Scrum environment to ship new features on a rapid release cadence.
- Delivered reactive, testable Swift code following MVVM architecture patterns and Combine/RxSwift frameworks.

Apple | Software Development Engineer in Test (SDET)

Jun 2020 – Feb 2022

- Developed and maintained automated test suites in Swift for Proactive Intelligence features including Siri, widgets, App Library, notifications, and Focus modes across iOS releases.
- Designed and built scalable automation infrastructure that improved test reliability and surfaced actionable CI/CD reporting for engineering teams.
- Partnered with feature engineers to define test plans and integrate automated coverage into the development lifecycle.

University of Missouri | Head Teaching Assistant

Jan 2018 – Jun 2020

- Managed a team of teaching assistants across 10–15 concurrent software engineering courses, coordinating scheduling, grading, and student support.
- Provided one-on-one mentorship to students on software engineering principles, teamwork, and product delivery methodologies.

Citi | iOS Engineering Intern

Jun 2019 – Aug 2019

- Designed and implemented proof-of-concept prototypes for modern authentication methods including biometric login (Face ID / Touch ID) and password-less authentication flows, targeting a Fall 2019 production rollout.

EDUCATION

University of Missouri | B.S. Software Engineering

Jan 2017 – May 2020

SKILLS & CERTIFICATIONS

Languages & Frameworks: Swift, Objective-C, SwiftUI, UIKit, Combine, RxSwift, JavaScript/Node.js, Python, Java, C#/.NET, C, PHP, HTML/CSS

iOS & Mobile: Xcode, StoreKit, Core Bluetooth, XCTest, BLE integration, Push Notifications, App Store Connect, TestFlight

Architecture & Tools: MVVM, OOP, Agile/Scrum, CI/CD, Git, MySQL, MongoDB, Firebase, Linux, Bash

Certifications: Triplebyte Certified iOS Engineer (November 2019)